

FF6LE Rogue CE

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	Category	game data level palette
	Game	FF3us 1.0 FF3us 1.1
	Operating System	
	Version	0.8.1
	Release Date	2016/10/06
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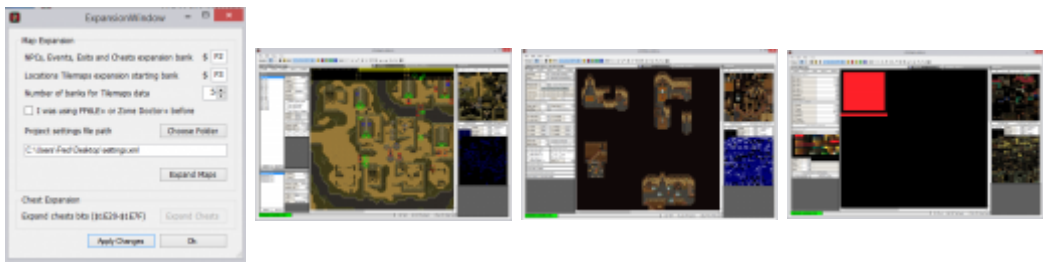
Description

This version of [FF6LE Rogue](#) allow many expansion: Tilemaps, Tilemaps max space, max Locations (maps), NPC max space, Exits max space, Event Triggers max space, Chests max space, Chests SRAM bits and Message Names. It also fix a few bugs that were present in the original [FF6LE](#) build.

Links

- [Source](#)
- [GitHub Repository](#)
- [Forum Thread](#)
- [Readme](#)
- [ASM Changes](#)
- [ROM Map](#)

Screenshots



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