

Battle Background Palette Helper

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	Category	palette
	Game	FF3us 1.0FF3us 1.1
	Operating System	
	Version	1.02
	Release Date	2017/07/29
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Description

In one sentence, what this archive contain ease the battle background (BBG) palette editing by allowing correct background images to be edited in Gimp, then their palettes imported in the ROM. The archive contain all default palette, BBG rips and final BBG rips with correct palette order (which are those displayed in this thread and on the wiki). The archive also contain a palette exporter, image converter and palette importer.

Links

- [Author's Website](#)
- [Forum Thread](#)
- [GitHub Repository](#)
- [wiki entry](#)

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