

Music Player

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Patch data

Name	Music Player 1.3.3
Author	madsur
Link	Download

Rom data

ROM Name	Final Fantasy III (USA) 1.0
ROM SHA-1	4F37E4274AC3B2EA1BEDB08AA149D8FC5BB676E7
Header	No

Description

This hack implement a music player available from the Main menu or Config menu. This code is heavily based from FF6-T Edition implementation of the music player which is more or so a copy of Pandora's Box music player. There are two config menu implementation, on turning the stereo / mono option into a toggle button, leaving the place for a BGM option and the other one using the space at the bottom of first config page. These patches should work with FF3us 1.1 though I have not tested them on this ROM.

I'd like to thanks Lenophis for the original music player and tsushiy, author of FF6-T Edition for sharing his SFC ASM file two years ago. I would also like to thank Novalia Spirit for his \$C3 Compendium. Without the full documented SFC and US disassemblies, this would have take longer.

Offsets

This table does dot cover the optional fixes of the hack in version 1.3.3. See their specific readme for offsets affected.

\$C50627 - \$C50637	Music Transition Code (all implementations)
Banks \$C3	Main Implementation: see specific IPS log .
\$C3F091 - \$C3F9D9	Main Implementation: New Code and Song Names
Banks \$C3	Config 1 Implementation: see specific IPS log .
\$C3F091 - \$C3F9BE	Config 1 Implementation: New Code and Song Names
Banks \$C3	Config 2 Implementation: see specific IPS log .
\$C3F091 - \$C3FA08	Config 2 Implementation: New Code and Song Names

RAM Usage

Song and volume saving:
\$D2: Map Song ID

\$D3: Map Song Volume

Links

[Forum Thread](#)

Screenshots



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