Game Specific Documentation

These are documents specific to either FF3us 1.0, 1.1, FF6j or FF6 Advance. FF3us, FF6j, FF6A or general utilities are vailable here here. We also have have text and table documents, for the SNES version they are available here and for the Advance version they are available on this page.

Hosted Documents

Title	Description	Author	Download
FF3info V1	General information document. Contains a lot of stuff.	Yousei	Download
FF3info V2	General information document. Contains even more stuff.	Yousei	Download
FF6 disassembly	WIP complete disassembly that let you build a ROM from the code	Eveything	Github
Banks $C0, $C1, $C3, $C5 and $D4	Map, battle GFX, menu and sound bank code.	multiple	download
Bank $C2	Assembly file of the battle engine. Github repository	seibaby	Download
Bank $C2 Additional Code v5	Cover what is not covered in assassin's $C2 disassembly.	13375K37CH3R	Download
$C3 Compendium	Fully commented and optional optimized bank $C3.	Novalia Spirit	Download
Banks $EE, $7E, $E5	World engine and decompressed block banks.	Novalia Spirit	Download
Banks $C0, $C1, $C3	Outdated versions of the asm code hosted by Imzogelmo.	Imzogelmo	Download
$7E5000 code	Fully relocalable code (title screen and opening credits)	abw	Download
Relocalable ASM code	Bank $C2, $C1 (incomplete) and intro code used for a Spanish translation .	magno	Download
Relocalable $C3 Code	Bank $C3 code used for a Spanish translation.	magno	Download
FF6j Disassemblies	Banks $C3, $C4 and partial $C2 for ff6j.	dn	Download
Event bits Document	Event bits list.	Novalia Spirit	Download
NPC Event bits Document	NPC event bits list.	Fast Moon	Download
FF6 SPC core code	FF6 SPC core code.	Novalia Spirit	Download
Commented FF6 SPC core	Commented FF6 SPC core code. Github repository	m06	Download
Cless Guide	Contain various data format though some of its content is outdated.	Cless	Download
FF3us Ending Names	Explains the format and list the name data used for the ending event.	Madsiur	Download
Battle Animations Scripts	Disassembly of the animation scripts.	Everything	Download
Battle Event Scripts	Disassembly of the battle events (with dialogues).	Madsiur	Download
Battle Event Scripts	Disassembly of the battle events and battle events animations.	Everything	Download
Sound Effect Scripts	Disassembly of the sound effect scripts.	Everything	Download

Title	Description	Author	Download
Song Scripts	Disassembly of the song data.	Everything	Download
FF3us Music Chart	Chart of the music notes in hex used by the music data.	MetroidQuest	Download
Restrict Esper Source	Code used to restrict Espers by characters, used notably in BNW.	Synchysi	Download
Lina Darkstar's Translation	Made to bring some dialogue closer to their Japanese meaning.	Lina Darkstar	Download
Event Editing tutorial	Document to help people new to event to make their first steps.	xJCSx	Download
Event Command Doc	Document explaining event commands and how to use them.	Lockirby2	Download
Event Command List	List of all event commands.	Imzogelmo	Download
Event Dump	Event document detailing all events of the game.	Imzogelmo	Download
Palettes Document	Palettes events allocation guide.	RuneLancer	Download
Menu/Shop OAM Info	OAM data breakdown for menu/shops (palettes and sprite poses).	B-Run	Download
BTB's FF6 docs	Info on unused captions, battle scripts, S&T flags, hardcoded indexes and interior zone maps.	BTB	Download
Weapon Animations Database	Document detailing weapon animations. latest version	DrakeyC	Download
Misc Data	NPC data, event triggers, chest data, entrance event pointers.	Imzogelmo	Download
FF6 Offsets	Detailed ROM map but somewhat outdated by the current wiki one	Geiger	Download
Patch Allocations	Outdated document detailing usage of patches. Last updated in 2011.	Imzogelmo	Download

External Documents

Title	Description	Author	Download
Bank $C2	Anything regarding combat system and more.	terii senshi, assassin	Link

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https://www.ff6hacking.com/wiki/ - **ff6hacking.com wiki**

Permanent link:
https://www.ff6hacking.com/wiki/doku.php?id=ff3:ff3us:doc:game

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