2024/05/02 01:23 1/3 Battle Event Scripts

Battle Events

Data

| Byte | Description | | |
|----------|--|-------------------------------------|--|
| 400 | 0x01 | removes character names from window | |
| \$00 | 0x80 | removes party | |
| \$01 | background, FF is "use default background" | | |
| \$02 | monsters targetable, set = can target, clear = cannot target | | |
| \$03 | song, FF is "use default" | | |
| | 0x0F | Character ID | |
| \$04 | 0x20 | puts party in magitek armor | |
| | 0x40 | turns character right | |
| | 0x80 | hides character | |
| | 0xFF | next 4 bytes are skipped | |
| \$05 | character acting as enemy, FF = no character | | |
| \$06 | boss AI to use (uses monsters 256 - 384) | | |
| \$07 | X coordinate | | |
| \$08 | Y coordinate | | |
| | 0x0F | Character ID | |
| | 0x20 | puts party in magitek armor | |
| \$09 | 0x40 | turns character right | |
| | 0x80 | hides character | |
| | 0xFF | next 4 bytes are skipped | |
| \$0A | character acting as enemy, FF = no character | | |
| \$0B | boss AI to use (uses monsters 256 - 384) | | |
| \$0C | X coordinate | | |
| \$0D | Y coordinate | | |
| | 0x0F | Character ID | |
| | 0x20 | puts party in magitek armor | |
| \$0E | 0x40 | turns character right | |
| | 0x80 | hides character | |
| | 0xFF | next 4 bytes are skipped | |
| \$0F | character acting | as enemy, FF = no character | |
| \$10 | | ses monsters 256 - 384) | |
| \$11 | X coordinate | | |
| \$12 | Y coordinate | | |
| | 0x0F | Character ID | |
| | 0x20 | puts party in magitek armor | |
| \$13 | 0x40 | turns character right | |
| | 0x80 | hides character | |
| | 0xFF | next 4 bytes are skipped | |
| \$14 | | | |
| <u> </u> | boss AI to use (uses monsters 256 - 384) | | |
| \$16 | X coordinate | | |

| Byte | Description |
|------|--------------|
| \$17 | Y coordinate |

List of Battle Events

| Offset | Description | |
|---------|--|--|
| D0/9842 | 0E 12 (Jumps to D0/120E) | |
| D0/CEF0 | ?????? | |
| D0/BD7B | Relm joins party during Ultros's third encounter in Esper Mountain | |
| D0/CEF0 | ?????? | |
| D0/9C26 | Biggs/Wedge/Terra with Tritoch | |
| D0/9E77 | Biggs/Wedge with the Whelk | |
| D0/9EE5 | Edgar & Locke see Terra cast magic for the first time | |
| D0/A49D | Sabin appears on the fight with Vargas | |
| D0/A6B4 | After Vargas hits Sabin with Death Sentence | |
| D0/A6FB | After Sabin uses pummel on Vargas | |
| D0/A1AA | Sabin jumps after ultros in Lete River | |
| D0/A851 | Shadow Leaves the party Randomly | |
| D0/A71A | Kefka during the sealed gate, "I feel so anxious!" | |
| D0/AA21 | Gau is fed some Dried Meat? | |
| D0/A751 | Locke steals clothing from a soldier in South Figaro | |
| D0/A7D1 | Locke steals clothing from a merchant in South Figaro | |
| D0/A8C4 | Celes & Locke vs. TunnelArmor, Locke's Scenario | |
| D0/9BB4 | Kefka during terra's flashback, before locke joins the party | |
| D0/A8D1 | Terra vs. Tritoch (She morphs for the first time) | |
| D0/B4BA | Kefka during the sealed gate | |
| D0/B610 | Espers fly through the sealed gate | |
| D0/BA24 | Airship event after Terra opens the sealed gate (Airship crashes into maranda) | |
| D0/BD7B | ?????? | |
| D0/C133 | Kefka kills leo in thamasa | |
| D0/C382 | Espers break through the sealed gate to go to thamasa | |
| D0/C51D | ??? | |
| D0/C7D8 | Kefka vs. Esper in thamasa | |
| D0/A9F1 | Gau appears on the Veldt after a monster battle | |
| D0/B421 | Gau runs away after you hit him once, before he joins in sabin's scenario | |
| D0/CD9E | Kefka vs. Sabin at imperial camp | |
| D0/C838 | Kefka vs. Gestahl, Floating Continent | |
| D0/CF45 | Wrexsoul text, Cyan's Dream | |
| D0/CE84 | Kefka's Text, Final Battle | |
| D0/120E | AC 21 44 AA (??????) | |
| D0/987B | ?? | |
| D0/9894 | ?? | |
| D0/98C4 | ?? | |
| D0/98F4 | ?? | |
| D0/991B | ?? | |

2024/05/02 01:23 3/3 **Battle Event Scripts**

| Offset | Description |
|---------|-------------|
| D0/993B | ?? |
| D0/9963 | ?? |
| D0/9985 | ?? |
| D0/99B5 | ?? |
| D0/99F5 | ?? |
| D0/9A26 | ?? |
| D0/9A61 | ?? |
| D0/9A8B | ?? |
| D0/9AD3 | ?? |
| D0/98F4 | ?? |
| D0/9B51 | ?? |
| D0/987B | ?? |
| D0/9894 | ?? |
| D0/98C4 | ?? |
| D0/98F4 | ?? |
| D0/991B | ?? |
| D0/993B | ?? |
| D0/9B90 | ?? |
| D0/9876 | ?? |

From:

https://www.ff6hacking.com/wiki/ - ff6hacking.com wiki

Permanent link: https://www.ff6hacking.com/wiki/doku.php?id=ff3:ff3us:doc:asm:rom_map:battle_events&rev=1459648570



