

Sound Effects

Overview

Sound effects are played with event command: F4 XX

List of Sound Effects

Index	Sound Effect
\$00	Lore casting sound
\$01	Casting black magic spell
\$02	Casting white magic spell
\$03	Esper summoning
\$04	Running Footsteps / Escaping
\$05	Ultima
\$06	Earth Breaking
\$07	Haste
\$08	Phoenix scream
\$09	Scan's "target" sound
\$0A	Rasp's first sound effect
\$0B	Rasp's second sound effect
\$0C	
\$0D	
\$0E	
\$0F	
\$10	Bum Rush
\$15	Thundaga
\$1B	?
\$22	Bio
\$2E	Sword Stab
\$35	Dispel
\$37	Ice crystalization (Second sound effect of Blizzara spell)
\$39	Confuse
\$44	Runic
\$50	Shock
\$69	Plasma (Mog's attack used in Water Rondo Dance)
\$6A	Jump sound
\$6D	Magicite Sound (when kefka transforms espers into magicite)
\$81	Bismarck
\$89	Burning House falling apart
\$97	Dog Bark
\$A6	Open chest
\$B5	Landing on the floor (after someone jumps)
\$B6	Will of the wisp sound
\$BA	Falling Down

Index	Sound Effect
\$BF	Buy/Sell sound used in shops
\$C0	Pidgeon tweet
\$C1	Start battle (mosaic)
\$C7	Fell hard on the floor
\$CD	Kefka's Laugh
\$CE	Splash
\$D9	Chocobo squeek
\$DF	Elevator sound
\$E8	Huge Footstep (Phunbaba's)



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