

Monster Graphics Data

Offsets

Description	Value
Base Offset (SNES)	\$D27000
Block size	\$05
Number of blocks	\$180
Total size	\$780

Data

Byte	Description
\$00	Graphics pointer, low byte
\$01	Graphics pointer, middle byte
\$03	\$7F Graphics pointer, high bits
	\$80 Large (16-bit)
\$04	Palette
\$05	Mould

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Last update:

2019/02/12 12:05

