

Music Commands

Notes

00-0D	Play note, C
0E-1B	Play note, C#
1C-29	Play note, D
2A-37	Play note, D#
38-45	Play note, E
46-53	Play note, F
54-61	Play note, F#
62-6F	Play note, G
70-7D	Play note, G#
7E-8B	Play note, A
8C-99	Play note, A#
9A-A7	Play note, B
A8-B5	Continue last note
B6-C3	Rest

Other

C4 xx	Set volume of channel to xx (00-7F), higher values == greater volume.
C5 ss xx	Fade volume to xx at speed ss
C6 xx	Pan song left->right as xx (00-7F) increases
C7 ss xx	Pan slide
C8 tt pp	Portamento: pp == increase in pitch
C9 ss tt dd	Vibrato: ss == speed, tt == time until vibrato, dd == depth
CA	Vibrato off
CB ss tt dd	Tremolo: ss == speed, tt == time until tremolo, dd == depth
CC	Tremolo off
CD xx yy	Pan repeatedly back and forth at speed xx (00-FF), higher values == slower panning.
CE	Disable pan loop
CF xx	
D0	
D1	
D2	
D3	
D4	
D5	
D6 oo	Set octave to oo
D7	Raise octave by 1
D8	Lower octave by 1
D9 xx	Set transpose
DA xx	Increment transpose

DB xx	
DC ss	Change channel's sample to ss
DD xx	
DE xx	Disables DF.
DF xx	
E0 xx	
E1	
E2 nn	Begin loop: nn == number of iterations - 1 (max nesting
== 4)	
E3	End loop
E4	???
E5	Nothing?
E6	
E7	Nothing?
E8 xx	??? Set length of next note
E9 xx	
EA xx	
EB	End of channel
F0 xx	Set tempo to xx (00-FF), higher values == faster tempo.
F1 ss xx	Fade tempo to xx at speed ss
F2 xx	Set echo to xx
F3 ss xx	Fade echo to xx at speed ss
F4 xx	
F5 nn aaaa	When this instruction has been executed nn times, break
out of most recent	loop and goto \$aaaa
F6 aaaa	Goto \$aaaa
F7 xx yy	
F8 xx yy	
F9	
FA	
FB	
FC xx yy	

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