

Battle Backgrounds

This page contain all the battle backgrounds ripped in 256×147 pixels. All rips from the internet are 248×141. Removing the game window black border allow almost a full rip, except for a row of 1 pixel. Images are 8bpp indexed 256 PNG files and the palette order follow the ROM palette order. Palette entries from #00 to #47 are the background colors and #48 to #255 are simply using black (0, 0, 0) as a filler.

Normal Backgrounds

```
{ {sprite:bgs:rips:bg_00.png|Background $00} } n { {sprite:bgs:rips:bg_01.png|Background $01} }  
{ {sprite:bgs:rips:bg_02.png|Background $02} }
```

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