

Character Portraits

Entries	24
Size Each	\$320
Total Size	\$4B00
Offset (E)	\$5FE83E
Offset (U)	\$5FE83E
Offset (J)	

Tile Order

This is a 5×5 portrait. Tile IDs are from 00 to 24 as ordered in the ROM.

00	01	02	03	08
16	17	18	19	09
04	05	06	07	10
20	21	22	23	11
13	14	15	24	12
Start	End	Type	Description	

From:
<https://www.ff6hacking.com/wiki/> - **ff6hacking.com** wiki

Permanent link:
<https://www.ff6hacking.com/wiki/doku.php?id=ff6a:data:formats:portrait&rev=1486432736>

Last update: **2019/02/12 10:02**

