

Downloads

Title	Description	Link
ARM7TDMI Reference	Official Document of Reference	download
ARM Programming Techniques	ARM Software Development Toolkit Document	progtech.zip
Tutorial	drunkencoders.net tutorial	download
Programming the GBA	Decent book. Here are some reasons why you should not use it	http://www.ff6hacking.com/Patches/programming_gba.zip

Links

[GBATek](#)

The most complete technical reference page. Offline version can be found [here](#).

[CowBite Virtual Hardware Specs](#)

Another good reference page. Offline version can be found [here](#).

[Tonc v.1.4.2](#)

The best tutorial. Well explained and accurate, it cover every aspect of GBA programming. Source code and offline version can be found [here](#)

[GBADev.org](#)

Forum, utilities, demos, source code, documents.

[DevKitPro](#)

The best toolchain for GBA.

[GameBoy Advance Dev'rs](#)

Utilities, code, documents.

[darkfader.net](#)

Demos, utilities.

[The Audio Advance](#)

The best site for audio programming on GBA.

[Deku's Sound Mixing Tutorial](#) A good tutorial on GBA sound.

[Compression Information](#)

GBA compression informations

[Pong Tutorial](#)

Complete tutorial to program the game Pong from start to finish.

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<https://www.ff6hacking.com/wiki/doku.php?id=ff6a:arm&rev=1490400474>

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