

Patch Data

Name	Muddled Sketch 1.0
Author	HatZen08
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Rom Data

No-Intro Name	Final Fantasy III (USA)
No-Intro version	20130701-030720
File SHA-1	EA1DC87ECB3BA90BBFB8C122F8EE23CA426F5991
ROM SHA-1	4F37E4274AC3B2EA1BEDB08AA149D8FC5BB676E7
Game Version	1.0
Language	English
Console	Super Nintendo (SNES)
Header	Yes

Offsets

Address	Description
\$C2151F - \$C21554	sketch main code
\$C23B2D - \$C23B42	sketch chance to miss

Description

The patch changes the sketch command behavior. It now inflicts the muddle status in the target, if it is vulnerable to it.

While muddled, the monster will fight for the party side. It will use the actions defined by its control list instead of its own script.

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