

Overview

This is a list of utilities that can be used to edit various aspects of the game. For general utilities such as hex editors, please visit the [utility page](#) of the ROM hacking section. For FF6 utilities (SNES ROM), check the FF3us and FF6j [utility page](#).

Data Editing

These utilities can edit the data of the game, excluding graphical and maps specific utilities which are listed in their own categories.

Name	Short Description	Creator	Download link
FF6AE 3.1.1	Multi-Editor for FF6A. A new WPF version coded from scratch is on the way.	Madsiur	Download
FF6MDE 1.72	Can edit chest data and animation strings in FF3us and FF6 Advance.	Drakkhen	Download

Graphic Editing

Name	Short Description	Creator	Download link
NLZ-GBA Advance 5.0	Graphics viewer and editor that can edit both uncompressed and LZ77 compressed graphics.	NintendoLord	Download
Advance Palette Editor	A program to edit palettes in GBA ROMs. Handle regular and LZ77 compressed palettes.	HackMew	Download

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