

Actor Sprite Indexes

Overview

Actor Sprites are used in [NPC Data](#). See also Imzogelmo's [NPC document](#).

Palette 7 is a grayscale palette usually used for statues and ghosts (Cyan's dreams).

List of Actor Sprites

Index	GFX Offset	Tiles	Palette	Name
\$00	\$D50000	197	2	Terra
\$01	\$D516A0	197	1	Locke
\$02	\$D52D40	197	4	Cyan
			6	Cyan as a ghost
			7	Cyan as a ghost
\$03	\$D543E0	197	4	Shadow
\$04	\$D55A80	197	0	Edgar
			1	Gerad
\$05	\$D57120	197	0	Sabin
			6	Shadowy character
\$06	\$D587C0	197	0	Celes
\$07	\$D59E60	197	3	Strago
\$08	\$D5B500	197	3	Relm
\$09	\$D5CBA0	197	4	Setzer
\$0A	\$D5E240	197	5	Mog
\$0B	\$D5F8E0	197	3	Gau
\$0C	\$D60F80	197	3	Gogo
			5	Gogo in Blackjack (Dummied)
\$0D	\$D62620	197	5	Umaro
\$0E	\$D63CC0	197	0	Imperial Cadet (green)
			1	Imperial Soldier (brown) normal
			2	Imperial Corporal (red)
			4	Imperial Commander (black)
			6	Imperial Soldier as a ghost (Cyan's Dream - Cave)
			7	Placeholder for Cid's Raft
\$0F	\$D65360	197	0	Imp
\$10	\$D66A00	171	0	General Leo
\$11	\$D67F60	171	1	Duncan Harcourt
			3	Banon
\$12	\$D694C0	171	6	Esper Terra
			7	Esper Terra in Mobliz
\$13	\$D6AA20	171	0	Doma Guard
			1	Merchant
			2	Draco's Men in Opera (purple)

Index	GFX Offset	Tiles	Palette	Name
\$14	\$D6BF80	171	0	Ghost
			6	Ghost in Cyan's Dream
\$15	\$D6D4E0	171	3	Kefka
\$16	\$D6EA40	55	3	Emperor Gestahl
\$17	\$D6F120	55	0	Gau's Father
			1	Gungho
			3	Mayor of Thamasa
			4	Elder of Narshe
\$18	\$D6F800	55	0	Auctioneer, Young Man, Blackjack Refreshment Guy
			1	Duane, Young Man
			3	Young Man
\$19	\$D6FEE0	55	1	Doberman
			4	Dog, Interceptor
\$1A	\$D705C0	56	0	Celes as Maria
			7	Statue of the Queen
\$1B	\$D70CC0	56	0	Maestro
			1	Scholar
			2	Prince Ralse
			4	Auction House Papa, Scholar
			6	Scholar in the middle classroom?
\$1C	\$D713C0	56	4	Draco
\$1D	\$D71AC0	46	4	Arvis
\$1E	\$D72080	46	1	Returner
			3	Airship Crew, Guy with Goggles
\$1F	\$D72640	46	2	Dummied Auction
			5	Ultros
\$20	\$D72C00	46	3	Dressed-Up Gau
\$21	\$D731C0	46	0	South Figaro Dancer
			2	Dancer/Young Woman
\$22	\$D73780	46	2	Figaro Chancellor, Heavily-Armored Guy in Opera
\$23	\$D73D40	46	1	Clyde
\$24	\$D74300	46	0	Old Woman
			3	Old Woman
			4	Matron of Figaro
\$25	\$D748C0	46	0	Lola, Young Woman
			1	Elayne/Madonna
			2	Young Woman in Zozo and Shadow's fourth dream
			3	Young Woman in Jidoor and Nikeah
			7	Elayne as a ghost
\$26	\$D74E80	46	0	Young Boy
			1	Owain
			2	Young Boy in Nikeah
			3	Young Boy
			7	Owain as a ghost

Index	GFX Offset	Tiles	Palette	Name
\$27	\$D75440	46	0	Young Girl
			1	Young Girl
\$28	\$D75A00	46	4	Bird, Pigeon
\$29	\$D75FC0	46	0	Rachel
\$2A	\$D76580	46	4	Katarin
\$2B	\$D76B40	46	4	Opera Impresario
\$2C	\$D77100	46	4	Esper Elder
\$2D	\$D776C0	46	4	Yura
\$2E	\$D77C80	46	4	Sigfried
\$2F	\$D78240	46	3	Cid
\$30	\$D78800	46	2	Esper for extraction
			4	Maduin
\$31	\$D78DC0	40	0	Baram
			1	Pirate, Jaded Guy in town
			3	Gerad's Crimson Robbers
\$32	\$D792C0	40	4	Vargas
			7	Dadaluma
\$33	\$D797C0	40	2	Sr Behemoth
			4	Vomammoth
\$34	\$D79CC0	40	0	Guard in Whelk Cave
			1	Narshe Guard
\$35	\$D7A1C0	40	0	Rammer Guy
			4	Train Conductor
\$36	\$D7A6C0	40	1	Older Shopkeeper / Sailor
\$37	\$D7ABC0	40	2	Esper Fairy
\$38	\$D7B0C0	40	2	Esper Wolf
			4	Lone Wolf
\$39	\$D7B5C0	40	0	Storm Dragon
			1	Esper Dragon
			2	Gold Dragon, Dirt Dragon, White Dragon, Red Dragon
			3	Esper Dragon, Ice Dragon, Blue Dragon
			4	Esper Dragon, Skull Dragon
\$3A	\$D7BAC0	40	4	Fish
\$3B	\$D7BFC0	40	1	Opera Guard
			2	Figaro Guard
\$3C	\$D7C4C0	40	2	Daryl
\$3D	\$D7C9C0	40	0	Hidon (ebot's rock)
			5	Chupon (blackjack)
\$3E	\$D7CEC0	40	2	Emperor Gestahl's Royal Guard
			4	Cultist
			7	Wrexoul
\$3F	\$D7D3C0	11	4	Ramuh
\$40	\$D7D520	10		Figaro Guard - Riding Sprite
\$41	\$D7D660	6	0	Celes chained
\$42	\$D7D720	6	3	Gau dressed red and surprised

Index	GFX Offset	Tiles	Palette	Name
\$43	\$D7D7E0	6	3	Gau dressed blue and surprised
\$44	\$D7D8A0	6	2	King of Doma (dead)
\$45	\$D7D960	6	4	Inferno
\$46	\$D7DA20	6	4	Enemy Esper of Odin (top half)
\$47	\$D7DAE0	6	4	Umaro's Skull Torch/Statue
\$48	\$D7DBA0	6	3	Esper - Ifrit
\$49	\$D7DC60	6	4	Esper - Phantom
\$4A	\$D7DD20	6	0	Esper - Shiva
\$4B	\$D7DDE0	6	3	Esper - Unicorn
\$4C	\$D7DEA0	6	4	Esper - Bismark
\$4D	\$D7DF60	6	2	Esper - Carbunkl
\$4E	\$D7E020	6	2	Esper - Shoat
\$4F	\$D7E0E0	6	3	Owzer, left half
\$50	\$D7E1A0	6	3	Owzer, right half
\$51	\$D7E260	6	4	Airship
\$52	\$D7E320	6	2	Figaro Guard (lying)
\$53	\$D7E3E0	6	5	Number 024
\$54	\$D7E4A0	6	6	Painting Frame
			7	Painting Frame in dark room
				Chest
\$55	\$D7E560	6	4	Enemy Esper of Odin (bottom half)
\$56	\$D7E620	6	3	Atma, AtmaWeapon
\$57	\$D7E6E0	5	3	Statue
\$58	\$D7E780	5	3	Flower bouquet
\$59	\$D7E820	5	3	Envelope
\$5A	\$D7E8C0	5	0	Plant
\$5B	\$D7E960	5	2	Magicite
\$5C	\$D7EA00	5	0	Instruction Book
\$5D	\$D7EAA0	5	2	Baby
\$5E	\$D7EB40	5	6	Question Mark
\$5F	\$D7EBE0	5	6	Exclamation Point
\$60	\$D7EC80	5	4	Slave Crown
\$61	\$D7ED20	5	4	4-Ton Weight
\$62	\$D7EDC0	5	4	Bird with a bandana
\$63	\$D7EE60	5	0	Eyes in the Dark
\$64	\$D7EF00	5	0	Celes's Bandana
\$65	\$D7EFA0	5		Invisible Wall/Event trigger
\$66	\$D7F040	9	4	Bird flying left
\$67	\$D7F160	9	4	Bird flying up
\$68	\$D7F280	9	3	Security checkpoint, tag animation
			6	Security checkpoint/Big sparkle
\$69	\$D7F3A0	9	6	Three small sparkles
\$6A	\$D7F4C0	9	5	Sparkling chest in Kefka's Tower
			6	Sparkle

Index	GFX Offset	Tiles	Palette	Name
\$6B	\$D7F5E0	9	0	Setzer's Coin
			6	Coin/Tiny Sparkle
\$6C	\$D7F700	9	3	Rat
\$6D	\$D7F820	9	7	Turtle
\$6E	\$D7F940	9	4	Flying bird
\$6F	\$D7FA60	17	5	Phoenix Cave Exit
			6	Save Point
\$70	\$D7FC80	17	6	Flame
\$71	\$D7FEA0	17	6	Explosion
			7	Explosion (black & white)
\$72	\$D800C0	17	3	Leaf 1 (Tentacle boss)
\$73	\$D802E0	17	3	Leaf 2 (Tentacle boss)
\$74	\$D80500	4		Big Switch
\$75	\$D80580	4	4	Floor Switch/Teleport
\$76	\$D80600	4		Rock
\$77	\$D80680	4		Crane Hook C - Chain
\$78	\$D80700	16		Elevator
\$79	\$D80900	8		Flying Esper Terra, left part
\$7A	Null	0		Null
\$7B	\$D80A00	4	2	Terra with hair flying in wind, lower part
\$7C	\$D80A80	4	3	Diving Helmet
\$7D	\$D80B00	4		Guardian A
\$7E	\$D80B80	4		Guardian B
\$7F	\$D80C00	4		Guardian C
\$80	\$D80C80	4		Crane Hook B
\$81	\$D80D00	4		Guardian D
\$82	\$D80D80	4		Guardian E
\$83	\$D80E00	4		Guardian F
\$84	\$D80E80	4		Crane Hook A
\$85	\$D80F00	16		Magitek Factory Machine
\$86	\$D81100	16		Sealed Gate A
\$87	\$D81300	4		Sealed Gate B
\$88	\$D81380	4		Sealed Gate C
\$89	\$D81400	4	4	Imperial Air Force
\$8A	\$D81480	4	4	Leo's/Cyan's Sword
\$8B	\$D81500	4		Magitek Train Car A
\$8C	\$D81580	4		Magitek Train Car B
\$8D	\$D81600	4		Magitek Train Car C
\$8E	\$D81680	4		Magitek Train Car D
\$8F	\$D81700	16	6	Crane's on Imperial Castle A
\$90	\$D81900	4	6	Crane's on Imperial Castle B
\$91	\$D81980	4	6	Crane's on Imperial Castle C
\$92	\$D81A00	4	6	Owzer's possessed painting A
\$93	\$D81A80	4	6	Owzer's possessed painting B
\$94	\$D81B00	16	6	Owzer's possessed painting C

Index	GFX Offset	Tiles	Palette	Name
\$95	\$D81D00	16	7	Falcon A
\$96	\$D81F00	4	7	Falcon B
\$97	\$D81F80	4	7	Falcon C
\$98	\$D82000	8		Flying Esper Terra, right part
\$99	\$D82100	16	2	Tritoch
\$9A	\$D82300	16	6	Odin
\$9B	\$D82500	16	7	Warring God - Goddess
\$9C	\$D82700	16	7	Warring God - Fiend
\$9D	\$D82900	16	7	Warring God - Demon
\$9E	\$D82B00	4	7	Warring God - Goddess bottom left
\$9F	\$D82B80	4	7	Warring God - Goddess bottom right
\$A0	\$D82C00	4	7	Warring God - Demon/Fiend bottom A
\$A1	\$D82C80	4	7	Warring God - Demon/Fiend bottom B
\$A2	\$D82D00	8	2	Terra with hair flying in wind, upper part
\$A3	\$D82E00	8	2	Terra with hair flying in wind, tiny right part
\$A4	\$D82F00	8	4	Bird flying sideways in the distance

Vehicle Graphics

Index	GFX Offset	Palette	Name
0	-	-	None
1	\$D83400	\$E680E0	Chocobo
2	\$D84000	\$E680E0	Magitek Armour
3	\$D83000	\$E68160	Raft

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