

madsieur's Patches

Most patches are also hosted on [RHDN](#). For my patches that have a GBA version, the GBA version is included in the SNES archive but will also be soon listed on the wiki [GBA patches page](#).

All patches are for headerless ROMs. Some patches have ASM file to make possible a custom implementation. All ASM hacks can be assembled with [xkas 0.06](#) or [bass v14](#). The readme.txt file with each archive often contain more info than the patch wiki page so have a look at it. If you have any question or comment you can post in the patch thread linked on the patch wiki page.

- [Amanoesque Portraits](#)
- [Antifreeze Hack](#)
- [Auction Chocobo Fix](#)
- [Battle Formation Event Command](#)
- [Chrono Trigger Menu Backgrounds](#)
- [Cursed Tweak](#)
- [Day / Night Cycle \(beta\)](#)
- [Debilitator Reset](#)
- [Equipment Check Event Command](#)
- [FF5 Shield](#)
- [Frozen Terra Fix](#)
- [Mini-Maps Upgrade](#)
- [Music Player](#)
- [Multiple Fonts](#)
- [No Gradient](#)
- [Opened Eyes Terra Fix](#)
- [Random Battle Songs](#)
- [Random Encounters Menu Option](#)
- [Shadow's Shadow Fix](#)
- [Shorter Skill Name Fix](#)
- [SRAM Expansion](#)
- [Zozo Sign Petty Fix](#)

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