

Field Events

Keys

ID	Description
ASM	event pointers stored in code
NPC	event pointers stored in NPC data (\$C41D52)
MAP	event pointers stored in Map Event Triggers (\$C40342)
ENT	event pointers stored in Entrance Event Pointers (\$D1FA00)
SUB	event pointers stored in other events (subroutines in the following banks)

Event List

ASM / Airship

CA/0000: ASM	C0 bank Return (void pointer for ASM)
CA/0001: ASM	C0/A4E8 Wait for keypress then dismiss dialog
CA/0003: ASM	C0/BE90 Game Initialization Event
CA/0008: ASM	C0/4C8E "Received Item"
CA/000C: ???	"Learned Spell", Never used
CA/0010: ASM	C0/4C7B "Found GP"
CA/0014: ASM	C0/4CA9 "Empty!"
CA/0018: ASM	C0/C441 random encounter
CA/0034: ASM	C0/C65F use tent
CA/0039: ASM	C0/C670 Warp/Warp Stone > \$CA/0108
CA/0040: ASM	C0/4C9E "Monster-in-a-box!"
CA/004F: ASM	EE/B26C (EE/02E2) Tent (world map)
CA/0059: ASM	EE/B26F (EE/2092) Enter Blackjack (ground entrance)
CA/0068: ASM	EE/B269 (EE/6ECD) Airship Deck
CA/0078: SUB	enter Falcon
CA/007F: ASM	EE/B275 (EE/938E) Enter Kefka's Tower
CA/0088: ASM	EE/B272 (EE/93B3) Enter Phoenix Cave
CA/008F: ASM	EE/B278 (EE/0441) Enter Gogo's Lair
CA/0096: ASM	EE/B27B (EE/01A3) Doom Gaze Defeated
CA/009D: MAP	Falcon, upper deck: Doom Gaze killed, receive Bahamut
CA/00EA: SUB	use tent
CA/0108: SUB	Warp stone in areas entered with airship (Pheonix Cave, Kefka's Tower)
CA/014F: SUB	Warp stone from Pheonix Cave > \$CC/0FF6
CA/0154: SUB	Warp stone from Kefka's Tower > \$CC/1001
CA/0159: SUB	Resets turtles in Darill's Tomb 1 (used with warp stone)
CA/015E: MAP	Darkness, Tent: Sleep in tent on world map
CA/0182: SUB	Strago: "The Espers and magic will disappear"
CA/0190: SUB	Celes: "The Espers and magic will disappear"
CA/0198: SUB	"Right. We're going in!" > \$CA/02D5
CA/01A2: MAP	Falcon, upper deck: "Right. We're going in!"

CA/03BA: MAP	Kefka's Tower, exterior: Main Area
CA/03C9: MAP	Kefka's Tower, exterior: Main Area
CA/03D8: MAP	Kefka's Tower, exterior: Main Area
CA/03E7: SUB	
CA/0405: MAP	Falcon (World of Ruin)
CA/0429: SUB	?
CA/0456: SUB	?
CA/0469: SUB	?
CA/048A: SUB	?
CA/0553: SUB	?
CA/055D: SUB	?
CA/0F80: NPC	Cyan's Dream: ?? GFX \$8A
CA/1379: NPC	Kefka's Tower, Kefka's lair: Kefka
CA/1AA6: SUB	Umaro action
CA/1AB3: SUB	Umaro action
CA/23EC: SUB	?
CA/2F80: NPC	Crescent Mountain, caves: ?? GFX \$7C
CA/3F13: NPC	Falcon, below decks: Terra
CA/3F1B: NPC	Falcon, below decks: Locke
CA/3F23: NPC	Falcon, below decks: Cyan
CA/3F2B: NPC	Falcon, below decks: Shadow
CA/3F33: NPC	Falcon, below decks: Edgar
CA/3F3B: NPC	Falcon, below decks: Sabin
CA/3F43: NPC	Falcon, below decks: Celes
CA/3F4B: NPC	Falcon, below decks: Strago
CA/3F53: NPC	Falcon, below decks: Relm
CA/3F5B: NPC	Falcon, below decks: Setzer
CA/3F63: NPC	Falcon, below decks: Mog
CA/3F6B: NPC	Falcon, below decks: Gau
CA/3F73: NPC	Falcon, below decks: Gogo
CA/3F7B: NPC	Falcon, below decks: Umaro

Darill's Tomb

CA/3F83: MAP	Daryll's Tomb
CA/3FF3: MAP	Daryll's Tomb--Basement 2
CA/4004: MAP	Daryll's Tomb--Basement 2
CA/4015: MAP	Daryll's Tomb--Basement 2
CA/4026: MAP	Daryll's Tomb--Basement 2
CA/4037: MAP	Daryll's Tomb--Basement 2
CA/41A3: MAP	Daryll's Tomb--Basement 2
CA/41C3: MAP	Daryll's Tomb--Basement 3 (rooms with visible switches / downstairs rooms)
CA/41E0: MAP	Daryll's Tomb--Basement 3 (rooms with visible switches /

downstairs rooms)
 CA/4216: MAP Daryll's Tomb--Basement 3 (rooms with visible switches / downstairs rooms)
 CA/422E: MAP Daryll's Tomb--Basement 2
 CA/4259: MAP Daryll's Tomb--Basement 2
 CA/4278: MAP Daryll's Tomb--Basement 3 (rooms with visible switches / downstairs rooms)
 CA/428D: MAP Daryll's Tomb--Basement 3 (rooms with visible switches / downstairs rooms)
 CA/42C0: MAP Daryll's Tomb--Basement 3 (rooms with visible switches / downstairs rooms)
 CA/42F1: MAP Daryll's Tomb--Basement 2
 CA/435D: MAP Daryll's Tomb--Basement 2
 CA/43D9: NPC Darill's Legacy: Enter the Tomb "SETZER: Watch your step."
 CA/44BA: MAP Daryll's Tomb--Long Staircase to the Falcon

CA/533F: SUB Timer expires:
 CA/536B: NPC Solitary Island, beach: Pidgeon tweets
 CA/5370: NPC Solitary Island, inside house: Cid, in bed
 CA/54BA: NPC Solitary Island, north cliffs: Pidgeon, Celes jumps off the cliff
 CA/55E9: NPC Solitary Island, beach: Find Palidor magicite
 CA/55F9: MAP Solitary Island--Cliff
 CA/55FE: NPC Solitary Island, inside house: Cid, back to health
 CA/5762: NPC Solitary Island, beach: Fish A caught
 CA/5769: NPC Solitary Island, beach: Fish B caught
 CA/5770: NPC Solitary Island, beach: Fish C caught
 CA/5777: NPC Solitary Island, beach: Fish D caught
 CA/598F: SUB Timer expires
 CA/5A16: MAP Setzer's Airship, flying through the sky
 CA/5A6C: MAP Floating Island
 CA/5E23: SUB Loading screen
 CA/5E2C: SUB
 CA/5E33: SUB Game Initialization Event
 CA/5E8E: SUB Game Initialization Event: Game Intro
 CA/5EB3: COM Simply returns (void pointer for NPC, ENT or SUB)
 CA/5EB5: MAP WoB: Figaro Castle, east/west
 CA/5EC2: MAP WoB: Figaro Castle, east/west
 CA/5ECF: MAP WoB: Vector, before/after esper attack
 CA/5EE3: MAP WoB: Cave to South Figaro, pre/post Celes
 CA/5F0B: MAP WoR: Figaro Castle, east/west
 CA/5F39: MAP WoR: Solitary Island, north cliffs
 CA/5F48: MAP Opera House, lobby
 CA/5F69: MAP Opera House, lobby

Figaro Castle

CA/5F9F: NPC Figaro Castle: Figaro Guard
 CA/6601: NPC Figaro Castle: Figaro Guard (throne room)

CA/661F: NPC	Figaro Castle: Figaro Guard	"Go see the king!"
CA/6623: NPC	Figaro Castle: Edgar (throne room)	
CA/6786: NPC	Figaro Castle: Figaro Guard	"I heard the Empire is using something .."
CA/6794: NPC	Figaro Castle: Figaro Guard	"Gestahl has harnessed the power of magic."
CA/679E: NPC	Figaro Castle: Figaro Guard	"You must be tired! How about a rest?"
CA/67A2: NPC	Figaro Castle: Figaro Guard salesman	
CA/67C0: NPC	Figaro Castle: Figaro Guard salesman	
CA/67E6: NPC	Figaro Castle: Heavy Armor or Old Man	
CA/6807: NPC	Figaro Castle, switch room and prison: Figaro Guard	
CA/681F: NPC	Figaro Castle, switch room and prison: Pirate	
CA/6823: NPC	Figaro Castle, switch room and prison: Pirate	
CA/6827: NPC	Figaro Castle, switch room and prison: Pirate	
CA/682B: NPC	Figaro Castle, switch room and prison: Figaro Guard	
CA/682F: NPC	Figaro Castle, switch room and prison: Old Man	
CA/6A28: NPC	Figaro Castle: Dead Figaro Guard	
CA/6C12: NPC	Figaro Castle: Young Woman	"Though EDGAR showers his attentions .."
CA/6C20: NPC	Figaro Castle: Young Woman	"He recently tried to hit on .."
CA/6C46: NPC	Figaro Castle, library: Scholar	
CA/6C5E: NPC	Figaro Castle, library: Scholar	
CA/6C76: NPC	Figaro Castle, west tower (Edgar's room): Young Girl	
CA/6C85: NPC	Figaro Castle, west tower (Edgar's room): Well-Dressed Young Woman (Nanny)	
CA/6EE6: NPC	Figaro Castle: Imperial Soldier	
CA/6EF2: NPC	Figaro Castle: Imperial Soldier	
CA/6F02: NPC	Figaro Castle: Kefka	
CA/6F60: NPC	Figaro Castle: Locke	
CA/700E: NPC	Figaro Castle: Locke	
CA/714C: MAP	Figaro Castle: Walk towards entrance	
CA/7171: MAP	Figaro Castle, outdoors	
CA/71AF: NPC	Figaro Castle: Figaro Guard	
CA/71BF: MAP	Figaro Castle: Need a rest	
CA/7590: NPC	Figaro Castle: Figaro Guard	"Figaro and the Empire are allies!"
CA/75B4: NPC	Figaro Castle: Figaro Guard	"Figaro Castle is the most modern .."
CA/75D8: NPC	Figaro Castle: Figaro Guard	"Weapons and items manufactured .."
CA/75DC: NPC	Figaro Castle: Figaro Guard	"The Empire has smashed the 3 cities .."
CA/75EE: NPC	Cave to South Figaro, outside west entrance (WoB): Figaro Guard	
CA/7674: MAP	Cave to South Figaro, main cave / short tunnel (WoB post-Celes)	

CA/7688: MAP	Cave to South Figaro, main cave / short tunnel (WoB post-Celes)
CA/769C: MAP	Cave to South Figaro: Locke "What is that noise"
CA/76B3: MAP	??
CA/76CA: MAP	??
CA/76E1: MAP	??
CA/7775: NPC	Cave to South Figaro (WoR): Sigfried
CA/7782: MAP	Cave to South Figaro, second cave beyond the turtle (WoR)

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