

Song Header

Byte	Description
2 bytes preceding data in the ROM are the length of the song	
\$00-\$01	Song Start Address
\$02-\$03	Song End Address
\$04-\$13	Voice Start Addresses (8 tracks, 2 bytes each)
\$14-\$23	Voice Start Addresses (alternate start position, 8 tracks, 2 bytes each)
\$24-EOF	Song Data (Music Commands)

The addresses will point relative to the start of the song header (byte \$00 in the table).

List of Music Tracks

Index	ROM	Track Name
00	'\$C85C7A'	Silence
01	'\$C85CA0'	Prelude
05	'\$C8641E'	Awakening
06	'\$C86733'	Terra
07	'\$C86D69'	Shadow
08	'\$C870C5'	Strago
09	'\$C874BF'	Gau
0A	'\$C878F8'	Edgar and Sabin
0B	'\$C87CAF'	Coin Song
0C	'\$C88028'	Cyan
0D	'\$C88438'	Locke
0E	'\$C8889A'	Forever Rachel
0F	'\$C88BED'	Relm
10	'\$C88F56'	Setzer
11	'\$C8956F'	Epitaph
12	'\$C89829'	Celes
13	'\$C89B62'	Techno de Chocobo
14	'\$C8A5D4'	The Decisive Battle
15	'\$C8AD36'	Johnny C. Bad
03	'\$C8B49D'	Opening Theme #2
16	'\$C8B7B8'	Kefka
17	'\$C8BFE8'	The Mines of Narshe
18	'\$C8C24C'	Cave Theme
04	'\$C8C882'	Opening Theme #3
19	'\$C8CEC1'	Wild West
1A	'\$C8D330'	Save Them!
1B	'\$C8DA56'	The Empire Gestahl
1C	'\$C8DDBF'	Troops March On
1D	'\$C8E16B'	Under Martial Law
1E	'\$C8E357'	Waterfall

Index	ROM	Track Name
1F	'\$C8E3E2'	Metamorphosis
20	'\$C8EA48'	The Phantom Train #1
21	'\$C8EFA6'	Another World of Beasts
22	'\$C8F472'	Grand Finale #2
23	'\$C8FA15'	Mt. Koltz
24	'\$C8FE43'	Battle Theme
25	'\$C9054B'	Fanfare, slow
26	'\$C905E9'	The Wedding Waltz #1
27	'\$C90A66'	Aria de Mezzo Caraterre
2A	'\$C9149C'	Kids Run Through the City Corner
2D	'\$C91A4C'	Gogo
2E	'\$C91EDD'	Returners
2F	'\$C9268F'	Battle Fanfare
30	'\$C92997'	Umaro
31	'\$C92E0B'	Mog
32	'\$C93258'	The Unforgiven
33	'\$C937FF'	The Fierce Battle
34	'\$C93FAE'	The Day After
35	'\$C94465'	Blackjack
36	'\$C94AB3'	Catastrophe
37	'\$C94D6F'	The Magic House
38	'\$C95316'	Nighty Night
39	'\$C953DB'	Wind
3A	'\$C954C5'	Windy Shores
3B	'\$C95557'	Dancing Mad #1
3C	'\$C962C9'	The Raft and the Flowing River
3D	'\$C963CD'	Spinach Rag
3E	'\$C96903'	Rest in Peace
3F	'\$C96A6E'	Train Running
40	'\$C96B19'	The Dream of a Train
41	'\$C96BC2'	Overture #1
42	'\$C970DA'	Overture #2
43	'\$C971C9'	Overture #3
44	'\$C97A06'	The Wedding Waltz #2
45	'\$C97CEB'	The Wedding Waltz #3
46	'\$C97F7C'	The Wedding Waltz #4
02	'\$C983DB'	Opening Theme #1
47	'\$C98842'	Devil's Lab
48	'\$C98C99'	Fire!
49	'\$C98CE8'	Machine Running
4A	'\$C98D85'	Inside the Burning House
2B	'\$C98E14'	???, Crazy Old Man's House
28	'\$C990B6'	The Serpent Trench
29	'\$C993A2'	Slam Shuffle
2C	'\$C9975F'	Grand Finale #1

Index	ROM	Track Name
4B	'\$C997DF'	New Continent
4C	'\$C99DBF'	Searching for Friends
4D	'\$C9A24F'	Fanatics
4E	'\$C9A3D8'	Last Dungeon
4F	'\$C9AC51'	Dark World
50	'\$C9AE9F'	Dancing Mad #4.2
52	'\$C9B9B9'	???
53	'\$C9BAF9'	Ending Theme #1
54	'\$C9DF3F'	Ending Theme #2

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